Nursery - Physical Development (Gross Motor Skills)

PD progression through EYFS with links to PD (Fine Motors Skills / Expressive Arts & Design – Creating with Materials

Educational Programme: Physical activity is vital in children's all-round development, enabling them to pursue happy, healthy and active lives. Gross and fine motor experiences develop incrementally throughout early childhood, starting with sensory explorations and the development of a child's strength, co-ordination and positional awareness through tummy time, crawling and play movement with both objects and adults. By creating games and providing opportunities for play both indoors and outdoors, adults can support children to develop their core strength, stability, balance, spatial awareness, co-ordination and agility. Gross motor skills provide the foundation for developing healthy bodies and social and emotional well-being. Fine motor control and precision helps with hand-eye co-ordination which is later linked to early literacy. Repeated and varied opportunities to explore and play with small world activities, puzzles, arts and crafts and the practise of using small tools, with feedback and support from adults, allow children to develop proficiency, control and confidence.

ELG: Gross Motor Skills Negotiate space & obstacles safely, with consideration for themselves & others Demonstrate strength, balance & coordination when playing Move energetically, such as running, jumping, dancing, hopping, skipping &

ELG: Fine Motor Skills Hold a pencil effectively in preparation for fluent writing-using the tripod grip in almost all cases Use a range of small tools, including scissors, paint brushes and cutlery Begin to show accuracy and care when drawing Focus **Basic Movement and Games Fine Motor Skills Gymnastics** Dance **Health and Self Care** Vocabulary To be used daily movements Follow, lead, copy, gallop, slither, Can balance on Can grasp & release with two Increasingly able to use Use one-handed Be increasingly independent crawl, kick, catch, throw, push, pat, hands to throw & catch a large ball, beanbag & remember simple sequences of etting dressed & undressed one foot or in a squat tools & equipment slither, shuffle, roll, crawl, walk movements which are related to momentarily, shifting body Nurserv or object Use a comfortable Take care of majority of owr run, hop, slide, squat, climb, land, weight to improve stability music & rhvthm Skills. Run with spatial awareness & grip with good control when are needs within daily routine stand, jump, balance, space, race, Knowledge & Walks down steps Inegotiate space successfully, adjusting Use large muscle holding pens & pencils Develop an awareness of risk chase, speed, direction, obstacles, or slopes, using alternate feet, speed or direction to avoid obstacles movements to wave flags & Understanding Eat independently Observe & describe in words or stretch, strong, firm, gentle, heavy, maintaining balance & stability streamers etc Develop movement, balancing, ctions the effects of physical activity on their floppy riding (scooters, trikes & bikes) skills Autumn 1 Autumn 2 Spring 1 Summer 1 Summer 2 Spring 2 Colours and feelings Families and Celebrations **Traditional Tales** Growing and changing People Who Help Us Wild Animals / Zoo Continuous provision Continuous provision Continuous provision Know how to put on a coat & fasten a coat Know the importance of washing hands Follow simple instructions to make a series of movements Know the importance and how to brush teeth Know how to hop, stand on one leg & hold a pose for a game like Know how to skip, gallop, slither etc & follow instructions Know that equipment & tools need to be handled safely musical statues Begin to match movements to music Begin to know the changes that happen to the body after Know how to climb up stairs, steps & move across equipment Know how to use large muscle movements to wave flags & exercise, such as heart beating faster using alternate feet streamers Know how to crawl, walk & run across a low plank Know how to make snips paper with scissors PE lesson specific - Fine motor skills and target games Know how to push, roll & bounce a large ball Negotiate space and obstacle safely, consideration for Show a preference for dominant hand themselves and others Know how to throw and catch a large ball

Outcomes Know how to change speed & direction to avoid obstacles

(traffic lights)

Learning

- PE lesson specific Locomotion and stability Follow instructions on where to sit in a space and understand their surroundinas.
- Understanding why we need space when being active.

Know how to move a large ball using feet

- Walk backwards safely, checking for space by looking around and over their shoulders.
- Walk forward, backward, skip, hop on one leg and stop (holding a pose) when instructed to develop coordination and balance, and to strengthen legs.

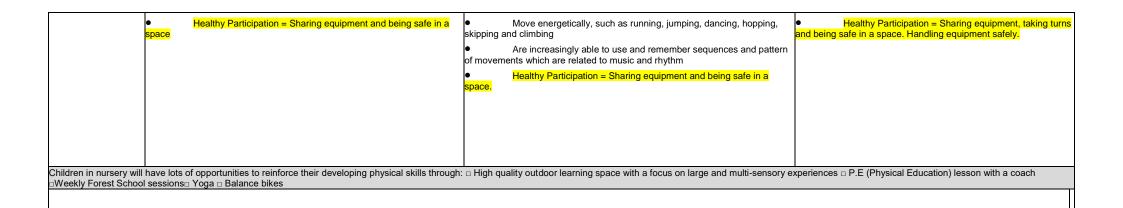
Run in the same direction and stop and start when signalled

- Know how to hold a pen or pencil in a tripod grip
- Know how to use a knife & fork

PE lesson specific - Dance and gymnastic

- Find a space independently and begin to create shapes. movements and actions within that space.
- Move freely and confidently without bumping into each other at different levels (low, medium and high)
- Make shapes and actions that link with words, themes and emotions (words).
- Interpret the music and move in time to the music.
- Run skilfully in the same direction and be able to change direction when asked.
- Galloping confidently with either leg as the lead leg.

- Demonstrate strength, balance and coordination when
- playing
- Move energetically, such as running, jumping, dancing, hopping, skipping and climbing
 - Dodging sliding to the left and/or right.
- Share equipment and take in turns.
 - Play fairly and accept decision in games.
- Develop fine motor skills by holding a racquet, pick it up, carry and put down with care. Move the racquet fluently and safelv.
- Roll, throw underarm and strike a ball with their foot at a given target.
- Understand that they might have a dominant foot or hand



Reception - Physical Development (Gross Motor Skills)

PE progression through EYFS with links to PD (Fine Motors Skills / Expressive Arts & Design – Creating with Materials

Educational Programme: Physical activity is vital in children's all-round development, enabling them to pursue happy, healthy and active lives. Gross and fine motor experiences develop incrementally throughout early childhood, starting with sensory explorations and the development of a child's strength, co-ordination and positional awareness through tummy time, crawling and play movement with both objects and adults. By creating games and providing opportunities for play both indoors and outdoors, adults can support children to develop their core strength, stability, balance, spatial awareness, co-ordination and agility. Gross motor skills provide the foundation for developing healthy bodies and social and emotional well-being. Fine motor control and precision helps with hand-eye co-ordination which is later linked to early literacy. Repeated and varied opportunities to explore and play with small world activities, puzzles, arts and crafts and the practise of using small tools, with feedback and support from adults, allow children to develop proficiency, control and confidence.

ELG: Gross Motor Skills Negotiate space & obstacles safely, with consideration for themselves & others Demonstrate strength, balance & coordination when playing Move energetically, such as running, jumping, dancing, hopping, skipping & climbing

ELG: Fine Motor Skills Hold a pencil effectively in preparation for fluent writing-using the tripod grip in almost all cases Use a range of small tools, including scissors, paint brushes and cutlery Begin to show accuracy and care when drawing

Focus	Gymnastics	Basic Movement and	Dance	Fine Motor Skills	Health and Self Care	Vocabulary- To be used daily.
	Movements	Games				
Reception						Follow, lead, copy, gallop, slither, crawl,
Skills,	Revise & refine					kick, catch, throw, push, pat, slither,
Knowledge &	fundamental movements,	successfully when playing	combinations of movements	motor skills so that they can use a	personal hygiene	shuffle, roll, crawl, walk, run, hop, slide,
				range of tools competently, safely	know and talk about the	squat, climb, land, stand, jump, balance,
	shape, position & pace of	adjusting speed or changing	respond to feelings, ideas &	and confidently.	different factors that support their overall	space, race, chase, speed, direction,
	movement such as	direction to avoid obstacles	experiences	 Suggested tools are 	health and wellbeing Can describe the	obstacles, stretch, strong, firm, gentle,
	slithering, shuffling, rolling,	 Develop & refine 	Watch & talk		importance of physical activity, healthy	
	skipping, hopping &	a range of ball skills	about dance & performance	paintbrushes, scissors, knives,	eating, toothbrushing, good sleep	
	sliding	including throwing, catching,	art, expressing their feelings	forks and spoons.	routines and	
		kicking, batting & aiming		-		
		Develop confidence,	-			

C	igility paian	e.g., wheelbarrows, nce bikes & pedal bikes					
Learning Outcomes	Autumn 1 My Environment & Me	Autumn 2 Special Times & Special Places	Spring 1 Same and Different	Spring 2 Lifecycles	Summ In My G		Summer 2 People in our Community
	run, jump and climb (fundamental movement skills). To move through an obstacle course skilfully and safely, showing control over their bodies and objects. To negotiate space and equipment safely and fairly. Develop overall body strength, coordination, balance and agility. Work safely within a space, with others and with equipment and take responsibility.		Hold my pencil with a dominant hasounds. To move in a variety of ways in iso (variety of ways), crawling, walkin climbing and galloping. To develop grace and control whe and be increasingly able to use an related to music and poems. Use core muscles and strength to holding various positions at differ Travel safely and with confidence and be able to jump off an object Begin to understand the importar and movement. Landing safely. He	rolling rolling rolling rolling rolling rolling rolling Ride a balance b Confidently and apparatus indoo Negotiate space Always keep eye do not turn back Send a ball with receive the ball i Develop motor s to strike, volley a and keep a rally Throw a variety soft javelin, ball, Be able to interp Run with head u within a lane. Us running. Jump from one f foot, from a rang Recognise the in and the importa	Explain a healthy diet and different food combinations new Write with a clear tripod grip and create accurately formed letters ready for joining. Ride a balance bike effectively and with control. Confidently and safely use a range of large and small apparatus indoors and outdoors, alone and in a group. Negotiate space and equipment safely and fairly. Always keep eye on ball when throwing and catching and do not turn back on ball. Send a ball with a degree of accuracy to a partner and receive the ball in the correct position (ready position). Develop motor skills with a hand/racquet/bat and be able to strike, volley and dig a ball with some degree of accuracy and keep a rally going with a partner. Throw a variety of equipment with a good technique e.g. soft javelin, ball, frisbee Be able to interpret basic rules and accept decisions. Run with head up, not looking down at feet or others within a lane. Use arms and legs at the same time whilst running. Jump from one foot to two feet and from two feet to one foot, from a range of heights. Recognise the importance of warming up and cooling down and the importance of hydration. Take part in games where they work with others respectfully and fairly.		
	Games		Da		Self-Evalua	ation	

□ Children in reception have lots of opportunities to reinforce their developing physical skills through the provision provided both indoors and out. □ In addition to this children have a weekly PE session with a PE coach in the main school hall and outside which cover fundamental movement skills, dance, games and gymnastics apparatus work throughout the year.